Art and design General skills

Understanding

Pupils should be given opportunities to: Describe and make comparisons:

• between their own work and that of others e.g. using a range of vocabulary to discuss the feelings and emotions presented in pictures or sculptures Experiment with and examine:

• The methods used by other artists, craft workers and designers from different: periods, places and cultures e.g. *consider how work from unfamiliar cultures may influence pattern design for their own textile project.*

Evaluate the methods and results:

• Of their own work and that of their fellow pupils through : discussion, reading, writing and reflection e.g. group discussion to evaluate the progress of a large – scale collage based on the theme 'Our School'

Investigating

Pupils should be given opportunities to: Select and record from:

• observation, experience, memory and imagination

Investigate:

• The natural environment, the made environment, the world of imagination. Using a variety of materials e.g. create a representation based on objects such as flowering plants or features of a building

Organise:

• Reference materials and resources to develop ideas, themes and feelings e.g. collect information for a design project from the Internet, library or local gallery about endangered species.

Keep a sketch book:

• To develop ideas and feelings, explore themes, experiment with processes and media, research in enquire e.g. *produce studies during or after a visit to a beach, woodland or park.*

Making

Pupils should be given opportunities to: Explore, experiment with and apply

• the elements of the visual, tactile and sensory language of art, craft and design which include

<u>Line</u> e.g. *short lines, long lines, wavy lines, heavy lines.* Tone e.g. *light, medium and dark tones*

<u>Colour</u>e.g. primary and tertiary, matching colours, cold, warm <u>Pattern</u>e.g. natural, made patterns, patterns from other cultures, repetitive patterns

<u>Texture</u> e.g. rough and smooth textures in a range of materials <u>Shape</u> e.g. shapes from nature, from the made world, and from their imagination <u>Form</u> e.g. various 3D shapes

Create a computer aided design to produce an image that depicts the feeling of happiness

Design and Make

- 2D images
- 3D objects and artefacts using a range of various materials for a variety of purposes e.g. use a range of media to make a 2 or 3D representation based on a poem or story

Use their experience and knowledge of

• different materials, tools and techniques: experimentally and expressively e.g. *experiment with different media while exploring a project about movement.*

Level 2

- To recognise similarities and differences between their own practical work and that of others: to respond to these by simple communication methods and describe what they feel and think about them
- To record their images and ideas from observation, experience, memory and imagination using a range of resources that they have collected and organised
- To use a range of materials and tools to make images and artefacts, and explore practically and imaginatively visual, tactile and sensory qualities, making changes to their work where they think these are necessary.

Level 3

- To describe similarities and differences between their own work and that of others: and begin to indicate an awareness of, and imaginative response to, the method and purposes of the work of artists, craft workers and designers.
- To select and record their ideas and feelings through drawing and other methods from observation, experience and imagination, choosing from a range of resources they have collected and organised as a basis for their work.
- To use a range of materials, tools and techniques to achieve different outcomes, and experiment with visual, tactile and sensory qualities, making suitable changes to their work where they identify the need for modification.

Level 4

- To make comparisons between their own work and that of others from a range of cultures
- To communicate their ideas and feeling imaginatively, indicating an awareness of the methods used by others and demonstrating an understanding of the different purposes of their work.
- To select and record images and ideas from observation, experience and imagination, and use a range of materials to support the development of their work.
- To prepare and develop an idea or theme for their work by collecting and organising visual and other resources
- To are able to control a range of materials, tools and techniques to achieve a variety of outcomes.
- To apply their understanding of visual, tactile and sensory qualities and review and modify their work where they identify the need to do so.

Level 5

• To make comparisons between the methods and techniques used in their own work and that of others, communicating their ideas and feeling imaginatively,

and clearly indicating an understanding of the methods and purposes used by others in various cultures.

- To make drawings and use other methods selectively to explore, interoperate and record their ideas and feelings from observation, experience and imagination.
- To organise their work by collecting and using reference materials to develop an idea or theme
- To experiment practically and imaginatively with a variety of methods, materials, tools and techniques, applying a broad knowledge of visual, tactile and sensory qualities.
- To review and modify their work to fulfil their intentions.